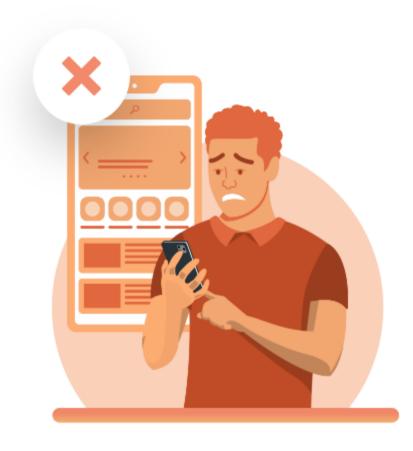


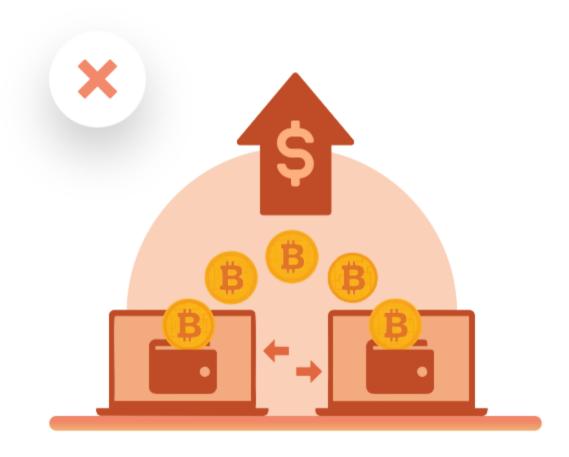
Getting in and out of the crypto world is just a click away



# Problems



Exceptionally hard user experience



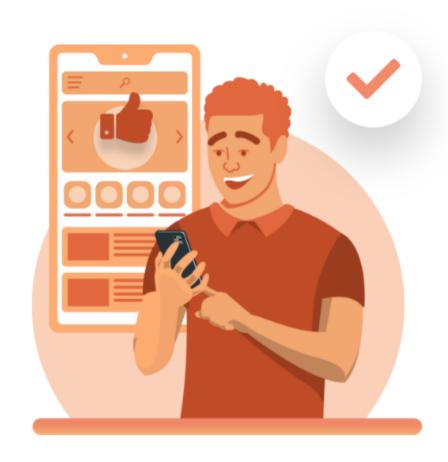
Extremely high transaction and conversion fees



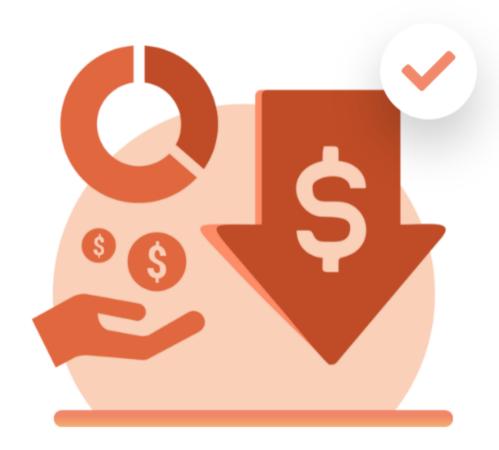
Lack of access to cryptocurrency merchants



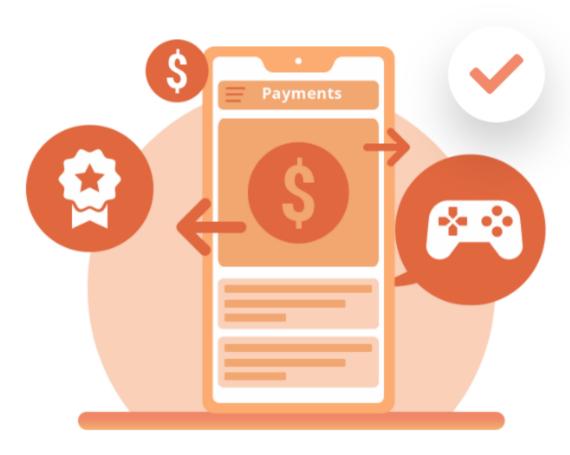
# Solution



**Ease of Use** 



Quite inexpensive due to the tokenomics based model



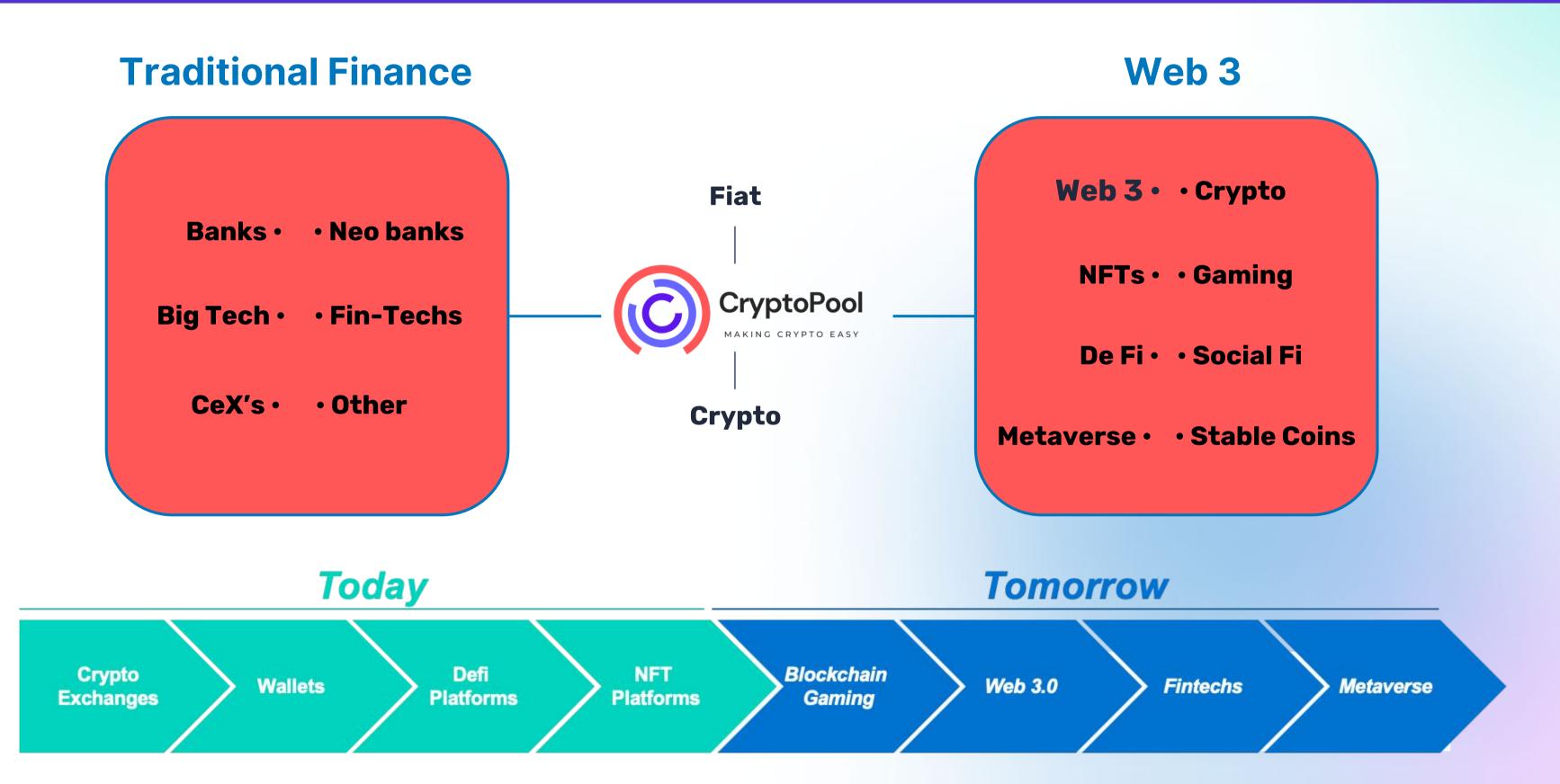
Robust Gamified Payments
System



## CryptoPool sits at the intersection of key markets

CryptoPool

We bridge key markets in finance and web 3



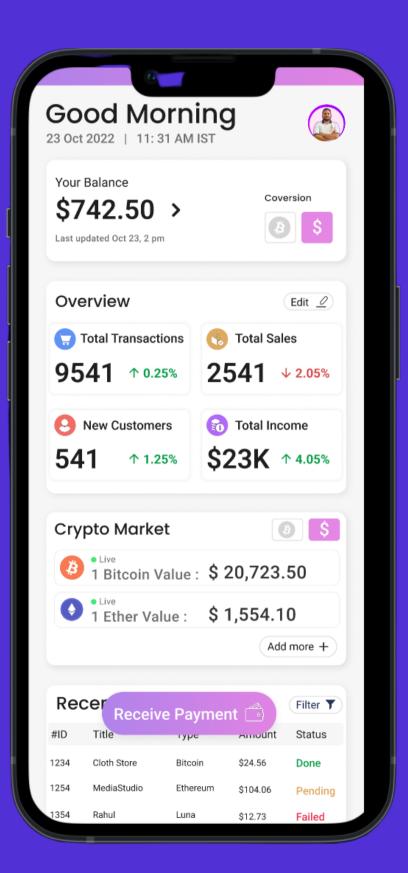
## **Competitive Analysis**

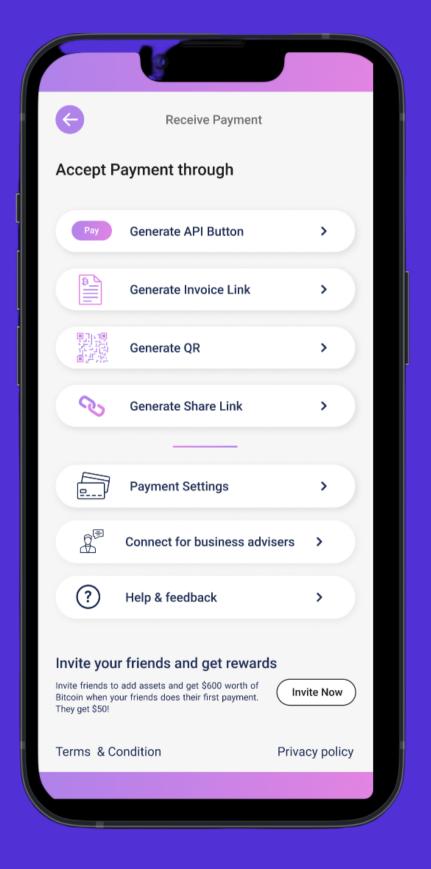
Token symbol: CPT	Moonpay	Banxa	Transak	Simplex	CryptoPool
CryptoPool Pro : A Smart, Data Driven Analytics Platform	×	×	×	×	<b>✓</b>
Tokenomics Based Model	×	×	×	×	~
CryptoPool Card : Our very own credit card	×	×	×	×	<b>✓</b>
No Onboarding Barriers : Local Payment Method Support	×	×	<b>✓</b>	<b>✓</b>	~
Ease of Use	<b>✓</b>	<b>✓</b>	<b>✓</b>	×	<b>✓</b>
Centralized Wallet	×	<b>✓</b>	×	<b>✓</b>	×

## The CryptoPool Pro Plan

CryptoPol Pro: For merchants having enormous amounts of transacitions everyday. A smart data driven analytics platform.

We enable performance marketing on transactional data



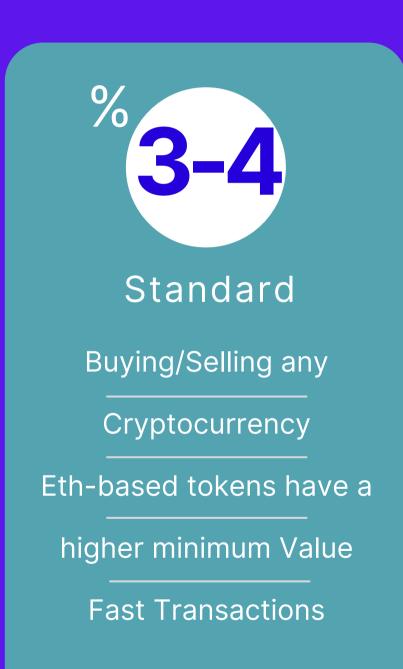


## How does our Staking Based Payments System work?

You're a user that wants to buy Bitcoin/ethereum, or any other cryptocurrency from us, we may provide it for anywhere between 3-4%,

You, as a user, have different options:

- Buy the desired cryptocurrrency at the given price.
- Buy and stake a certain amount of CPT to reduce this charge, the More CPT's you stake, the lesser the charge per transaction will be.
- In the advance method, we provide 2 kinds of staking, one
  is the regular staking, another is LP staking, if the user
  stakes for the LP(Liquidity Pool) of CPT/BTC or CPT/ETH,
  they get a 1.25x discount





**Ultra-Fast Transactions** 

# What if the users want an even cheaper rate?

You're a user that wants to buy Bitcoin/ethereum, or any other cryptocurrency from us, we may provide it for anywhere between 3-4%,

You, as a user, have different options:

- Buy CryptoPool Token from us directly at a much cheaper rate.
- Swap the CryptoPool token at our platform through the APIs we provide of DEX's like Uniswap and PancakeSwap, we will maintain pools of CPT with major coins like BTC, ETH, etc.



Standard

Buying/Selling any

Cryptocurrency

Eth-based tokens have a

higher minimum Value

**Fast Transactions** 



Popular

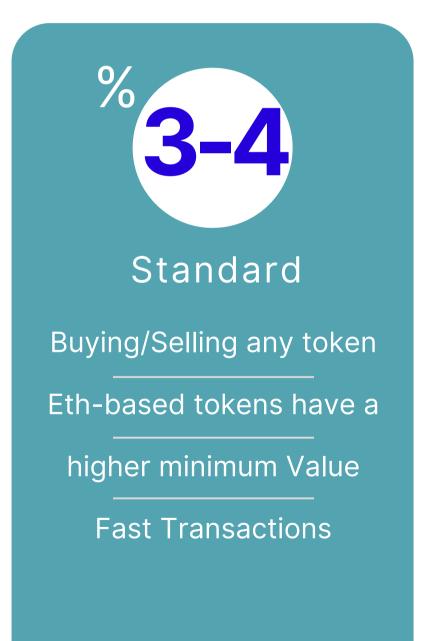
Buying/Selling

CPT(CryptoPool Token)

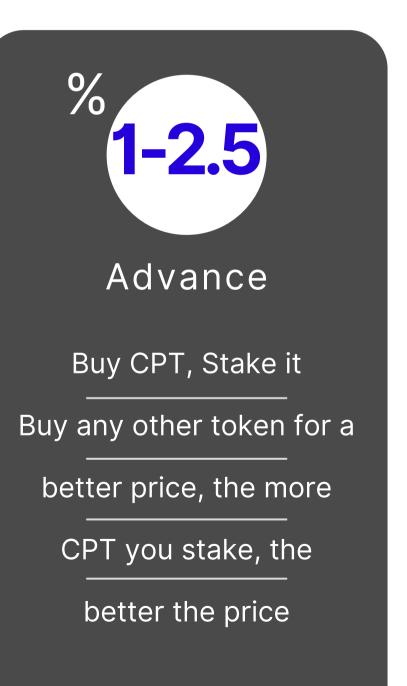
**Ultra-Fast Transactions** 

**Extremely Cost Effective** 

## Fee Structure (Tier Based System) for End Users







CryptoPool

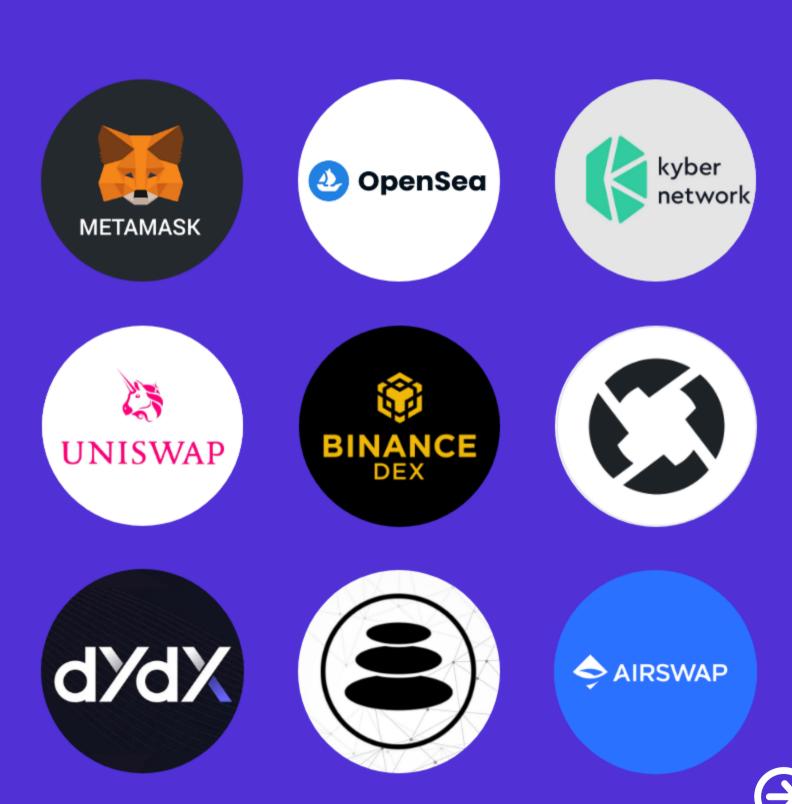
### Ideal Customer Profile(ICP)

#### **Target Market 1**

Global Gaming Corporations, a majority of our clients are global gaming corporations headquartered offshore. We help them onbaord more users through acceptance of cryptocurrrencies

#### **Target Market 2**

American Merchants who require crypto payment services that includes giant fortune 500 companies and SME's



## Traction

#### CryptoPoo

## **Transaction Volume** per Day

We have signed clients with an expected transaction volume of \$1,200,000 a day

This translates to around 438 Million USD in transaction volume over a year's time.

#### Geographical Location of Our Clients

The Majority of our clients are from Singapore, and offshore and some have worldwide operations spanning many other countries.

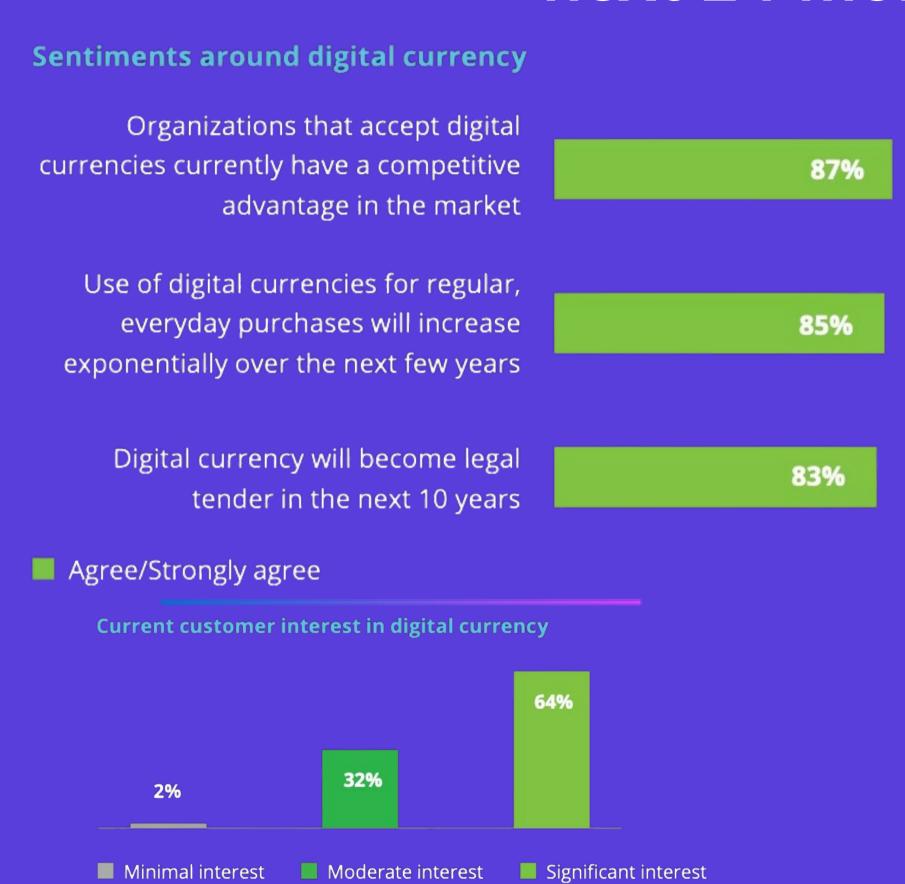
The majority companies that we are catering to are global gaming firms, headquartered offshore.

#### **Expected Revenue**

Our expected revenue around \$13,500,000 which is over 10 million dollars in expected ARR in a short span since the time from launch.

Our major revenue initially will be from transactions, we will start charging tokens to list on our platform when we gain the desired traction mentioned above, about 6-12 months from launch.

# 75% of American Retailers Eyeing Crypto Payments in the next 24 months : Deloitte



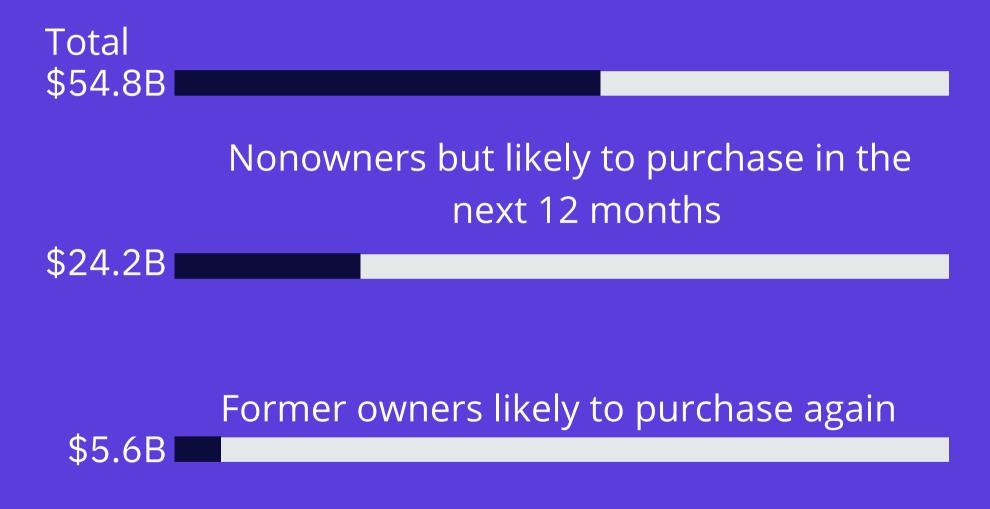




# Purchases using cryptocurrency market potential, by cryptocurrency ownership

Potential amount of cryptocurrency purchases by consumers

Forty-six million U.S. consumers say they are likely to make at least one purchase with cryptocurrency in the next year.



Current owners

\$25.0B

## Cryptocurrency acceptance will drive new sales for merchants.

Cryptocurrency owners' and nonowners' opinions of how merchants handle cryptocurrency

Consumers' opinion of how merchants handle cryptocurrency, by ownership status

Not enough merchants accept cryptocurrency.

54.2% 66.7%

I am more likely to purchase from a merchant that takes cryptocurrency.

27.2% 51.0%

I seek out merchants that accept cryptocurrency to make purchases.

21.3% 47.0%

I am likely to spend more if I am using cryptocurrency than if I use other payment methods, such as a credit card.

29.2% 46.8% I trust merchants that accept cryptocurrency more than those that do not.

 24.8%

 45.1%

Merchants that accept cryptocurrency do not make it easy enough to use.

27.7% 41.7% **27.7%** 

I will only make the purchase if the merchant accepts cryptocurrency.

22.3% 38.7% Same and the same a

I am unlikely to make large purchases at merchants that do not take cryptocurrency.

21.5% 35.1%

Source: PYMNTS.com | The Cryptocurrency Payments Report

NonownersOwners

## Opportunity

Millennials are particularly interested in paying for retail products, streaming services and financial services using cryptocurrency.

Cryptocurrencies have gained momentum with consumers as a trusted payment option.

TABLE 2:

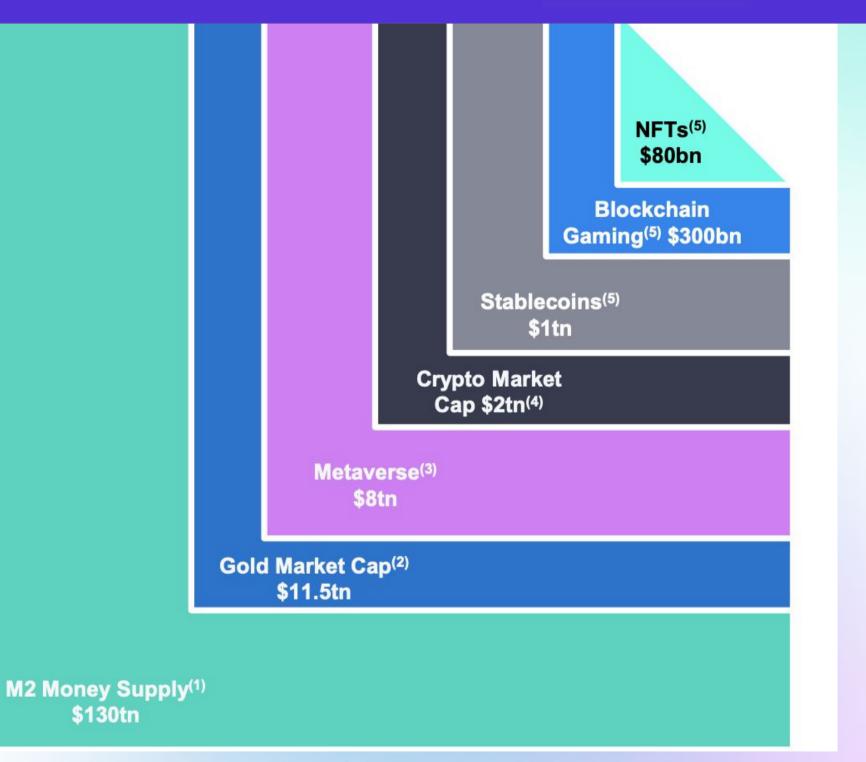
Purchases and interest in purchasing using cryptocurrency, by generation and product categories

	Purchases using cryptocurrency				Current or former owners who have made purchases using cryptocurrencies, by generation				Current or former owners who would consider purchasing in the future using cryptocurrency, by generation					
Product categories	Owners who purchased	Owners who would consider purchasing in the future	Cryptocurrency nonowners who would be interested in purchasing	Consumer spending ranking	Generation Z	Millennials	Bridge millennials	Generation X	Baby boomers and seniors	Generation Z	Millennials	Bridge millennials	Generation X	Baby boomers and seniors
At least one category	57.4%	92.6%	58.7%	-	72.2%	63.8%	62.7%	50.2%	28.1%	96.4%	93.1%	93.3%	92.9%	85.0%
Groceries	25.3%	51.4%	19.1%	3	29.8%	28.6%	28.6%	21.5%	14.2%	53.6%	51.1%	53.2%	54.5%	42.3%
Online gaming or gambling	25.1%	48.6%	13.9%	13	26.2%	28.6%	28.4%	23.7%	12.2%	54.3%	50.5%	49.1%	49.5%	30.4%
Streaming	24.1%	53.0%	20.4%	10	32.9%	28.8%	26.7%	18.1%	6.9%	47.6%	53.2%	54.9%	58.9%	44.6%
Computers and electronics	24.1%	57.8%	19.4%	14	26.9%	28.9%	25.4%	19.4%	10.9%	59.2%	54.8%	59.8%	64.4%	52.9%
Financial services	23.3%	57.8%	14.0%	2	23.6%	27.6%	25.2%	20.0%	11.5%	56.9%	56.4%	60.4%	63.4%	51.6%
Restaurants/food delivery	23.2%	52.9%	18.9%	4	30.3%	26.2%	25.7%	19.6%	9.2%	52.7%	53.4%	54.1%	54.5%	46.7%
Clothing and accessories	22.9%	54.2%	19.0%	7	25.4%	26.8%	27.7%	20.6%	8.3%	54.9%	53.0%	55.3%	58.8%	47.0%
Entertainment and media	21.2%	55.7%	13.0%	11	26.4%	24.7%	23.6%	16.9%	9.4%	60.6%	55.4%	56.2%	59.1%	41.6%
Furniture and appliances	18.6%	57.9%	14.3%	8	21.5%	22.8%	21.9%	15.1%	5.3%	55.7%	57.4%	59.1%	62.5%	51.1%
Professional services	18.5%	55.7%	9.4%	12	18.3%	21.6%	18.7%	17.0%	8.9%	53.8%	57.9%	61.1%	59.2%	40.6%
Jewelry	18.3%	54.8%	12.1%	15	24.3%	20.6%	18.8%	15.6%	6.4%	54.9%	54.8%	59.4%	61.0%	39.3%
Travel and leisure	17.4%	62.6%	18.6%	6	14.0%	21.6%	19.3%	16.3%	6.0%	65.3%	61.6%	63.3%	65.7%	55.9%
Real estate	17.1%	57.9%	12.0%	1	25.8%	18.8%	17.4%	13.6%	7.4%	53.0%	60.4%	62.3%	63.1%	40.6%
Education/training services	16.7%	52.6%	7.8%	9	21.9%	19.5%	16.4%	14.5%	3.1%	50.3%	54.5%	58.5%	57.8%	34.3%
Autos, boats or other vehicles	16.2%	55.9%	11.9%	5	17.5%	20.4%	17.4%	13.4%	3.4%	53.0%	56.3%	59.4%	61.2%	44.7%

Source: PYMNTS | The Cryptocurrency PayMents Report
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## **Growth Strategy**

- Focused execution on global expansion
- Acquire new crypto licenses and registrations globally
- Growing B2B customer base
- Expansion of coins and opportunities in DeFi,
   NFT, Metaverse and Blockchain Gaming
   sectors



CryptoPool

#### Digital Asset TAM

Note: Global Bank Assets as of Jan 2020 according to Institute of international Finance. Global Payments based on forecasted 2022 B2B cross border payments market size.

<sup>(1)</sup> The World Bank as of 2019. (2) 8MarketCap.com. (3) CNBC, November 2021. (4) Total Crypto Market Cap, Yahoo. (5) The Global Economy, Juniper Research (Jul-2020). (6) Unique blockchain wallets as of January 11, 2021. Blockchain.com. (7) World Bank and World Info Meters.

### Meet the Team



#### **Aviral Agarwal**

**Chief Executive Officer** 

- BITS Pilani
- Professional Trader
- INDMoney (Software Dev)
- Barco Electronics (Software Dev)



#### **Pratik Gauri**

**Chief Advisor** 

- Founder and CEO @5irechain valued at 1.5 B dollars
- Entrepreneur creating 5th Industrial Revolution
- Times 40u40, Greenbiz 30u30 and Asiaone 40u40 most influential leaders



#### **Theodor Chichirita**

**Chief Technology Officer** 

- CTO and Co-Founder of Playter a London based B2B BNPL Fintech
- Grew the team from 2 to 20 in less than a year. Raised £55m and built a client centric BNPL platform to lend up to £1mil.



#### Neiharika Rajiv

**Business Advisor** 

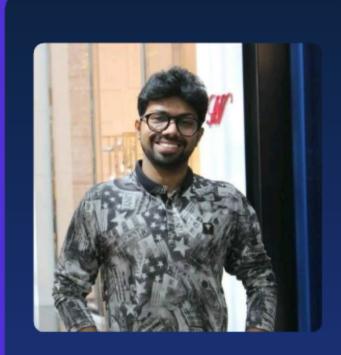
- Partner @ Encuby Angel Network
- · Experienced Angel investor
- · Marketing & Strategy Expert
- Ex Mckinsey and Ex- Dell

## Meet the Team



Jeremy Joo Tokenomics Expert

- · COO at Unicoin DCX Ltd
- Principal Officer at Utex Asia Ltd
- Country Manager at Priority Token



Amulya Agarwal
Technical Lead

- Ixigo
- Ex- Paytm
- Ex- mFine



Mudit Marda
Technical Advisor

- CTO and Co-founder at Drife.io
- Co-Founder at DEXAuction



Aakash Senior Backend Engineer

- · CSE From BITS Pilani
- D.E Shaw



Yamparala Rahul Senior UX Designer

- Lead UX Designer at DETRIX.io
- Founder Of YamparalaMedia